Player X USB Games Controller PCB
PIM444

Player X has entered the game! Add some arcade buttons (up to twelve) and a joystick and you've got your own homebrew USB games controller. BAZINGA!
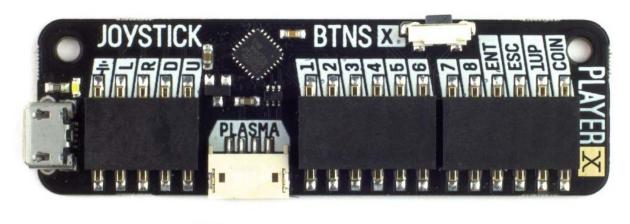
This tiny PCB connects to your PC, Mac, or Linux machine with a standard USB micro-B cable, and appears as a USB games controller. Then it's just a matter of adding some **arcade buttons** and a **joystick** (our **Arcade Parts Kit** has everything you need, except the USB cable) as input.

The buttons and joystick plug into Player X with male DuPont connectors (jumper jerky), which you'll find on one end of our **wiring loom**. There's also a connector for our **Plasma Buttons** if you want to add some rainbow-illuminated button-bashing to your games controller.

Player X PCBs are also stackable, using **M2.5 standoffs**, so you can use it to build two-, three-, or even four-player controllers!

Features

- USB games controller
- No-solder DuPont connectors for joystick and buttons
- 1x joystick and up to 12x arcade buttons
- Tactile shutdown button
- Plasma button connector
- Connects via USB micro-B cable
- Mounting holes (M2.5, 58mm apart)
- Dimensions: 65x20x7.5mm

https://shop.pimoroni.com/products/player-x-usb-games-controller-pcb/8-5-19