

# 1/3-inch 1.2 Mp CMOS Digital Image Sensor with Global Shutter

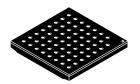
# AR0134CS

# Description

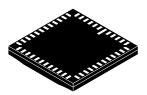
The AR0134CS from **onsemi** is a 1/3-inch 1.2 Mp CMOS digital image sensor with an active-pixel array of 1280 (H) x 960 (V). It is designed for low light performance and features a global shutter for accurate capture of moving scenes. It includes sophisticated camera functions such as auto exposure control, windowing, scaling, row skip mode, and both video and single frame modes. It is programmable through a simple two-wire serial interface. The AR0134CS produces extraordinarily clear, sharp digital pictures, and its ability to capture both continuous video and single frames makes it the perfect choice for a wide range of applications, including scanning and industrial inspection.

**Table 1. KEY PERFORMANCE PARAMETERS** 

Parameter	Typical Value
Optical Format	1/3-inch (6 mm)
Active Pixels	1280 (H) × 960 (V) = 1.2 Mp
Pixel Size	3.75 μm
Color Filter Array	RGB Bayer or Monochrome
Shutter Type	Global Shutter
Input Clock Range	6–50 MHz
Output Pixel Clock (Maximum)	74.25 MHz
Output Serial Parallel	HiSPi 12-bit
Frame Rate Full Resolution 720p	54 fps 60 fps
Responsivity Monochrome Color	6.1 V/lux-sec 5.3 V/lux-sec
SNR <sub>MAX</sub>	38.6 dB
Dynamic Range	64 dB
Supply Voltage I/O Digital Analog HiSPi	1.8 or 2.8 V 1.8 V 2.8 V 0.4 V
Power Consumption	< 400 mW
Operating Temperature	-30°C to + 70°C (Ambient) -30°C to + 80°C (Junction)
Package Options	9 × 9 mm 63-pin iBGA
	10 × 10 mm 48-pin iLCC
	Bare Die



IBGA63 9 × 9 CASE 503AG



ILCC48 10 × 10 CASE 847AE

#### ORDERING INFORMATION

See detailed ordering and shipping information on page 2 of this data sheet.

#### **Features**

- onsemi's 3<sup>rd</sup> Generation Global Shutter Technology
- Superior Low-light Performance
- HD Video (720p60)
- Video/Single Frame Mode
- Flexible Row-skip Modes
- On-chip AE and Statistics Engine
- Parallel and Serial Output
- Support for External LED or Flash
- Auto Black Level Calibration
- Context Switching

# **Applications**

- Scene Processing
- Scanning and Machine Vision
- 720p60 Video Applications

## **ORDERING INFORMATION**

**Table 2. ORDERABLE PART NUMBERS** 

Part Number	Description	Orderable Product Attribute Description
AR0134CSSM25SUEA0-DRBR1	Mono, 25° CRA, iBGA	Dry Pack With No Protective Film MOQ 260
AR0134CSSC00SPD20	Color, 0° CRA, Bare Die	
AR0134CSSM00SPD20	Mono, 0° CRA, Bare Die	
AR0134CSSC00SUEAH3-GEVB	Color, 0° CRA, Headboard	
AR0134CSSC00SPCA0-DPBR	Color, 0° CRA, iLCC	Dry Pack With Protective Film
AR0134CSSC00SPCA0-DRBR	Color, 0° CRA, iLCC	Dry Pack No Protective Film
AR0134CSSC00SUEA0-DPBR	Color, 0° CRA, iBGA	Dry Pack With Protective Film
AR0134CSSC00SUEA0-DRBR	Color, 0° CRA, iBGA	Dry Pack No Protective Film
AR0134CSSM00SPCA0-DPBR	Mono, 0° CRA, iLCC	Dry Pack With Protective Film
AR0134CSSM00SPCA0-DRBR	Mono, 0° CRA, iLCC	Dry Pack No Protective Film
AR0134CSSM00SUEA0-DPBR	Mono, 0° CRA, iBGA	Dry Pack With Protective Film
AR0134CSSM00SUEA0-DRBR	Mono, 0° CRA, iBGA	Dry Pack No Protective Film
AR0134CSSM25SUEA0-DRBR	Mono, 25° CRA, iBGA	Dry Pack No Protective Film
AR0134CSSC00SUEA0-DPBR1	Color, 0° CRA, iBGA	Dry Pack With Protective Film MOQ 260
AR0134CSSM00SUEA0-DPBR1	Mono, 0° CRA, iBGA	Dry Pack With Protective Film MOQ 260
AR0134CSSM00SPCA0-DPBR1	Mono, 0° CRA, iLCC	Dry Pack With Protective Film MOQ 240
AR0134CSSC00SPCA0-TPBR	Color, 0° CRA, iLCC	Tape and Reel With Protective Film
AR0134CSSC00SPCA0-TRBR	Color, 0° CRA, iLCC	Tape and Reel No Protective Film
AR0134CSSC00SUEA0-TPBR	Color, 0° CRA, iBGA	Tape and Reel With Protective Film
AR0134CSSC00SUEA0-TRBR	Color, 0° CRA, iBGA	Tape and Reel No Protective Film
AR0134CSSM00SPCA0-TPBR	Mono, 0° CRA, iLCC	Tape and Reel With Protective Film
AR0134CSSM00SPCA0-TRBR	Mono, 0° CRA, iLCC	Tape and Reel No Protective Film
AR0134CSSM00SUEA0-TPBR	Mono, 0° CRA, iBGA	Tape and Reel With Protective Film
AR0134CSSM00SUEA0-TRBR	Mono, 0° CRA, iBGA	Tape and Reel No Protective Film
AR0134CSSM25SPCA0-TPBR	Mono, 25° CRA, iLCC	Tape and Reel With Protective Film
AR0134CSSM25SUEA0-TPBR	Mono, 25° CRA, iBGA	Tape and Reel With Protective Film
AR0134CSSM25SUEA0-TRBR	Mono, 25° CRA, iBGA	Tape and Reel No Protective Film
AR0134CSSM25SUEA0-DPBR	Mono, 25° CRA, iBGA	Dry Pack With Protective Film
AR0134CSSM25SPD20	Mono, 25° CRA, Bare Die	
AR0134CSSM00SPCA0-DPBR2	Mono, 0°. CRA, iLCC	Dry Pack with Protective Film MOQ
AR0134CSSM00SUEAH3-GEVB	Mono, 0° CRA, Headboard	
AR0134CSSM25SUEAH3-GEVB	Mono, 25° CRA, Headboard	

See the **onsemi** Device Nomenclature document (TND310/D) for a full description of the naming convention used for image sensors. For reference documentation, including information on evaluation kits, please visit our web site at www.onsemi.com.

# **GENERAL DESCRIPTION**

The **onsemi** AR0134CS can be operated in its default mode or programmed for frame size, exposure, gain, and other parameters. The default mode output is a full-resolution image at 54 frames per second (fps). It outputs 12-bit raw data, using either the parallel or serial

(HiSPi) output ports. The device may be operated in video (master) mode or in frame trigger mode.

FRAME\_VALID and LINE\_VALID signals are output on dedicated pins, along with a synchronized pixel clock. A dedicated FLASH pin can be programmed to control external LED or flash exposure illumination.

The AR0134CS includes additional features to allow application-specific tuning: windowing, adjustable auto-exposure control, auto black level correction, on-board temperature sensor, and row skip and digital binning modes.

The sensor is designed to operate in a wide temperature range  $(-30^{\circ}\text{C to } + 70^{\circ}\text{C})$ .

#### **FUNCTIONAL OVERVIEW**

The AR0134CS is a progressive-scan sensor that generates a stream of pixel data at a constant frame rate. It uses an on-chip, phase-locked loop (PLL) that can be optionally enabled to generate all internal clocks from a

single master input clock running between 6 and 50 MHz. The maximum output pixel rate is 74.25 Mp/s, corresponding to a clock rate of 74.25 MHz. Figure 1 shows a block diagram of the sensor.

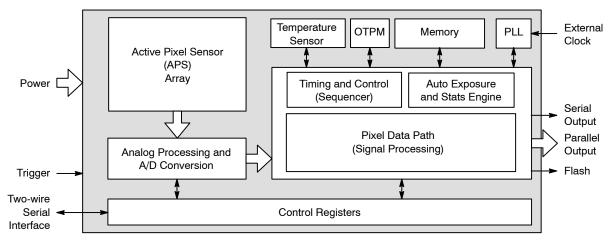


Figure 1. Block Diagram

User interaction with the sensor is through the two-wire serial bus, which communicates with the array control, analog signal chain, and digital signal chain. The core of the sensor is a 1.2 Mp Active-Pixel Sensor array. The AR0134CS features global shutter technology for accurate capture of moving images. The exposure of the entire array is controlled by programming the integration time by register setting. All rows simultaneously integrate light prior to readout. Once a row has been read, the data from the columns is sequenced through an analog signal chain (providing offset correction and gain), and then through an analog-to-digital converter (ADC). The output from the ADC is a 12-bit value for each pixel in the array. The ADC output passes through a digital processing signal chain (which provides further data path corrections and applies digital gain). The pixel data are output at a rate of up to 74.25 Mp/s, in parallel to frame and line synchronization signals.

# **FEATURES OVERVIEW**

The AR0134CS Global Sensor shutter has a wide array of features to enhance functionality and to increase versatility. A summary of features follows. Please refer to the AR0134CS Developer Guide for detailed feature descriptions, register settings, and tuning guidelines and recommendations.

# Operating Modes

The AR0134CS works in master (video), trigger (single frame), or Auto Trigger modes. In master mode, the sensor generates the integration and readout timing. In trigger mode, it accepts an external trigger to start exposure, then generates the exposure and readout timing. The exposure time is programmed through the

two-wire serial interface for both modes. Trigger mode is not compatible with the HiSPi interface.

#### • Window Control

Configurable window size and blanking times allow a wide range of resolutions and frame rates. Digital binning and skipping modes are supported, as are vertical and horizontal mirror operations.

# Context Switching

Context switching may be used to rapidly switch between two sets of register values. Refer to the AR0134CS Developer Guide for a complete set of context switchable registers.

#### Gain

The AR0134CS Global Shutter sensor can be configured for analog gain of up to 8x, and digital gain of up to 8x.

# • Automatic Exposure Control

The integrated automatic exposure control may be used to ensure optimal settings of exposure and gain are computed and updated every other frame. Refer to the AR0134CS Developer Guide for more details.

#### • HiSPi

The AR0134CS Global Shutter image sensor supports two or three lanes of Streaming-SP or Packetized-SP protocols of **onsemi**'s High-Speed Serial Pixel Interface.

# • PLL

An on chip PLL provides reference clock flexibility and supports spread spectrum sources for improved EMI performance.

• Reset

The AR0134CS may be reset by a register write, or by a dedicated input pin.

• Output Enable

The AR0134CS output pins may be tri-stated using a dedicated output enable pin.

• Temperature Sensor

The temperature sensor is only guaranteed to be functional when the AR0134CS is initially powered-up or is reset at temperatures at or above 0°C.

- Black Level Correction
- Row Noise Correction
- Column Correction
- Test Patterns

Several test patterns may be enabled for debug purposes. These include a solid color, color bar, fade to grey, and a walking 1s test pattern.

## **PIXEL DATA FORMAT**

# **Pixel Array Structure**

The AR0134CS pixel array is configured as 1412 columns by 1028 rows, (see Figure 2). The dark pixels are optically black and are used internally to monitor black level. Of the right 108 columns, 64 are dark pixels used for row noise correction. Of the top 24 rows of pixels, 12 of the dark rows are used for black level correction. There are 1296 columns by 976 rows of optically active pixels. While the sensor's format is  $1280 \times 960$ , the additional active columns and active rows are included for use when horizontal or vertical mirrored readout is enabled, to allow readout to start on the same pixel. The pixel adjustment is always performed for monochrome or color versions. The active area is surrounded with optically transparent dummy pixels to improve image uniformity within the active area. Not all dummy pixels or barrier pixels can be read out.

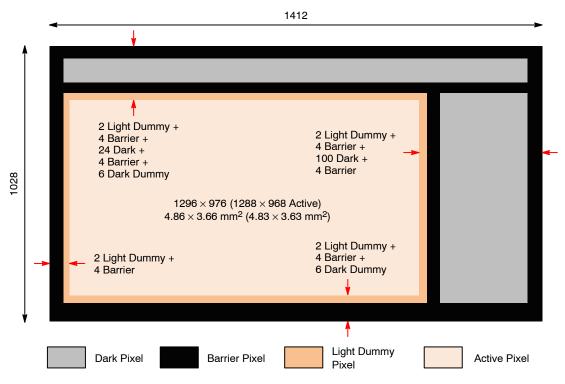


Figure 2. Pixel Array Description

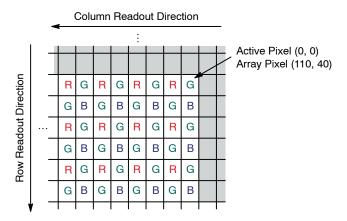


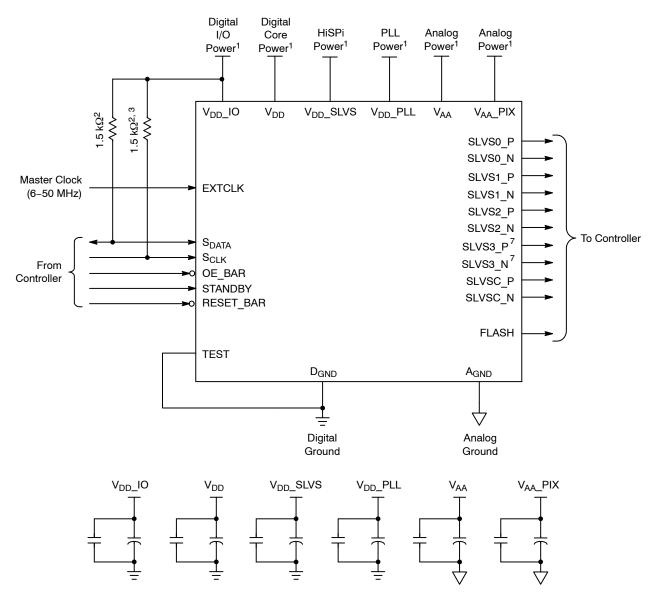
Figure 3. Pixel Color Pattern Detail (Top Right Corner)

# **Default Readout Order**

By convention, the sensor core pixel array is shown with the first addressable (logical) pixel (0,0) in the top right corner (see Figure 3). This reflects the actual layout of the array on the die. Also, the physical location of the first pixel data read out of the sensor in default condition is that of pixel (110, 40).

# **CONFIGURATION AND PINOUT**

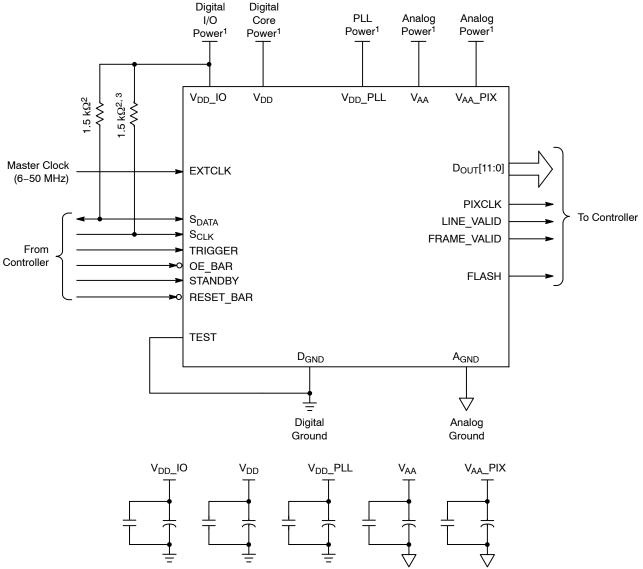
The figures and tables below show a typical configuration for the AR0134CS image sensor and show the package pinouts.



#### Notes:

- 1. All power supplies must be adequately decoupled.
- 2. **onsemi** recommends a resistor value of 1.5 k $\Omega$ , but a greater value may be used for slower two-wire speed.
- 3. This pull-up resistor is not required if the controller drives a valid logic level on S<sub>CLK</sub> at all times.
- 4. The parallel interface output pads can be left unconnected if the serial output interface is used.
- onsemi recommends that 0.1 μF and 10 μF decoupling capacitors for each power supply are mounted as close as possible to the pad.
   Actual values and results may vary depending on the layout and design considerations. Refer to the AR0134CS demo headboard schematics for circuit recommendations.
- 6. onsemi recommends that analog power planes be placed in a manner such that coupling with the digital power planes is minimized.
- 7. Although 4 serial lanes are shown, the AR0134CS supports only 2- or 3-lane HiSPi.

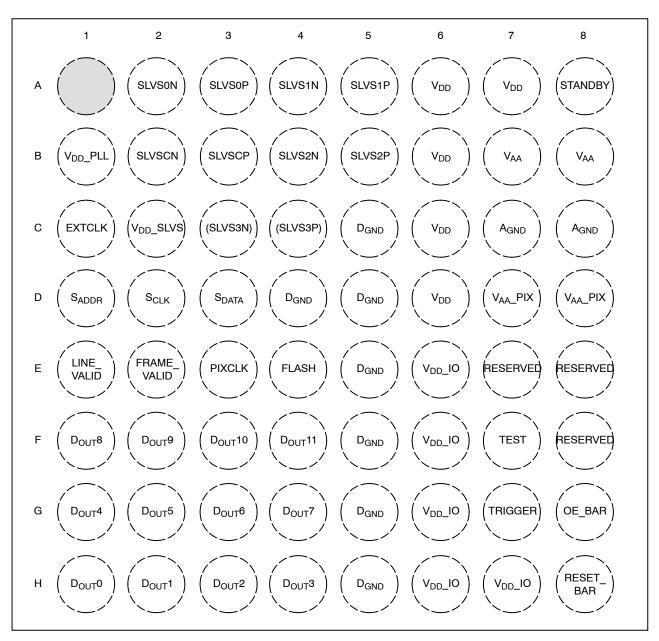
Figure 4. Serial 4-lane HiSPi Interface



# Notes:

- 1. All power supplies must be adequately decoupled.
- 2. **onsemi** recommends a resistor value of 1.5  $k\Omega$ , but a greater value may be used for slower two-wire speed.
- 3. This pull-up resistor is not required if the controller drives a valid logic level on  $S_{CLK}$  at all times.
- 4. The serial interface output pads can be left unconnected if the parallel output interface is used.
- onsemi recommends that 0.1 μF and 10 μF decoupling capacitors for each power supply are mounted as close as possible to the pad.
   Actual values and results may vary depending on the layout and design considerations. Refer to the AR0134CS demo headboard schematics for circuit recommendations.
- 6. onsemi recommends that analog power planes be placed in a manner such that coupling with the digital power planes is minimized.

Figure 5. Parallel Pixel Data Interface



Top View (Ball Down)

Figure 6. 9 × 9 mm 63-ball iBGA Package

Table 3. PIN DESCRIPTIONS - 63-BALL IBGA PACKAGE

Name	iBGA Pin	Type	Description		
SLVS0_N	A2	Output	HiSPi serial data, lane 0, differential N		
SLVS0_P	A3	Output	HiSPi serial data, lane 0, differential P		
SLVS1_N	A4	Output HiSPi serial data, lane 1, differential N			
SLVS1_P	A5	Output	HiSPi serial data, lane 1, differential P		
STANDBY	A8	Input	Standby-mode enable pin (active HIGH)		
V <sub>DD</sub> _PLL	B1	Power	PLL power		
SLVSC_N	B2	Output	HiSPi serial DDR clock differential N		

Table 3. PIN DESCRIPTIONS - 63-BALL IBGA PACKAGE (continued)

SLIVSC_P   B3	Name	iBGA Pin	Туре	Description
SLVS2_P	SLVSC_P	B3	Output	HiSPi serial DDR clock differential P
VAA   B7. B8   Power   Analog power	SLVS2_N	B4	Output	HiSPi serial data, lane 2, differential N
EXTCLK  Vob_SLVS  C2  Power  HiSPi power (May leave unconnected if parallel interface is used)  Output  (Unsupported) HiSPi serial data, lane 3, differential N  SLVS3_P  C4  Output  (Unsupported) HiSPi serial data, lane 3, differential N  SLVS3_P  C5, D4, D5, E5, F5, G5, H5  Power  Dand  C5, D4, D5, E5, F5, G5, H5  Power  AGND  C7, C8  Power  AGND  C7, C8  Power  AGND  C7, C8  Power  Analog GND  SADDR  D1  Input  Two-Wire Serial address select  Two-Wire Serial data  /O  Two-Wire Serial data  /O  VAA_PIX  D7, D8  Power  LINE_VALID  E1  Output  Asserted when Dout is valid  Pixel clock out. Dout is valid on rising edge of this clock  FLASH  E4  Output  Pour9  F2  Output  Parallel pixel data output  Dour10  F3  Output  Parallel pixel data output  Dour4  G1  Output  Parallel pixel data output  Dour4  G3  Output  Parallel pixel data output  Dour4  G3  Output  Parallel pixel data output  Dour6  G3  Output  Parallel pixel data output  Dour7  G4  Output  Parallel pixel data output  Parallel pixel data output  Dour7  G4  Output  Parallel pixel data output  Parallel pixel data output  Parallel pixel data output  Dour6  G3  Output  Parallel pixel data output  Parallel pix	SLVS2_P	B5	Output	HiSPi serial data, lane 2, differential P
Von_SLVS	V <sub>AA</sub>	B7, B8	Power	Analog power
SLVS3_N SLVS3_P C4 Output (Unsupported) HiSPi serial data, lane 3, differential N SLVS3_P C5, D4, D5, E5, F5, G5, H5 Power Digital GND VDD A6, A7, B6, C6, D6 Power AGND C7, C8 Power AGND A6, A7, B6, C6, D6 Power AGND A6, A7, B6, C6, D6 Power AGND A6, A7, B6, C6, D6 Power AGND AGND A6, A7, B6, C6, D6 Power AGND AGND AGND AGND AGND AGND AGND AGND	EXTCLK	C1	Input	External input clock
SLVS3_P C5, D4, D5, E5, F5, G5, H5 Power Digital GND  A6, A7, B6, C6, D6 Power Analog GND ACRAND C7, C8 Power Analog GND ACRAND	V <sub>DD</sub> _SLVS	C2	Power	HiSPi power (May leave unconnected if parallel interface is used)
DGND         C5, D4, D5, E5, F5, G5, H5         Power         Digital GND           VDD         A6, A7, B6, C6, D6         Power         Digital power           AGND         C7, C8         Power         Analog GND           SADDR         D1         Input         Two-Wire Serial address select           SCLK         D2         Input         Two-Wire Serial clock input           SDATA         D3         I/O         Two-Wire Serial data I/O           VA_PIX         D7, D8         Power         Pixel power           LINE_VALID         E1         Output         Asserted when D <sub>OUT</sub> firame data is valid           FRAME_VALID         E2         Output         Asserted when D <sub>OUT</sub> frame data is valid           PIXCLK         E3         Output         Asserted when D <sub>OUT</sub> frame data is valid           PIXCLK         E3         Output         Control signal to drive external light sources           VDD_IO         E6, F6, G6, H6, H7         Power         I/O supply power           DouT8         F1         Output         Parallel pixel data output           DouT9         F2         Output         Parallel pixel data output           DouT10         F3         Output         Parallel pixel data output           DouT4 <td>SLVS3_N</td> <td>C3</td> <td>Output</td> <td>(Unsupported) HiSPi serial data, lane 3, differential N</td>	SLVS3_N	C3	Output	(Unsupported) HiSPi serial data, lane 3, differential N
VDD         A6, A7, B6, C8, D6         Power         Digital power           AGND         C7, C8         Power         Analog GND           SADDR         D1         Input         Two-Wire Serial address select           SCLK         D2         Input         Two-Wire Serial address select           SDATA         D3         I/O         Two-Wire Serial address select           VAA_PIX         D7, D8         Power         Pixel power           LINE_VALID         E1         Output         Asserted when D <sub>OUT</sub> line data is valid           FRAME_VALID         E2         Output         Asserted when D <sub>OUT</sub> frame data is valid           PIXCLK         E3         Output         Asserted when D <sub>OUT</sub> frame data is valid           PIXCLK         E3         Output         Asserted when D <sub>OUT</sub> frame data is valid           PIXCLK         E3         Output         Pixel clock out. D <sub>OUT</sub> frame data is valid           PIXCLK         E3         Output         Pixel clock out. D <sub>OUT</sub> frame data is valid           PIXCLK         E3         Output         Power ViCouput frame data is valid           POUT8         F1         Output         Control signal to drive external light sources           VDDT8         F2         Output         Parallel pixel data	SLVS3_P	C4	Output	(Unsupported) HiSPi serial data, lane 3, differential P
AGND         C7, C8         Power         Analog GND           SADDR         D1         Input         Two-Wire Serial address select           SCLK         D2         Input         Two-Wire Serial address select           SDATA         D3         I/O         Two-Wire Serial clock input           VAA_PIX         D7, D8         Power         Pixel power           LINE_VALID         E1         Output         Asserted when DOUT line data is valid           FRAME_VALID         E2         Output         Asserted when DOUT frame data is valid           PIXCLK         E3         Output         Asserted when DOUT frame data is valid           PIXASH         E4         Output         Asserted when DOUT frame data is valid           PIXASH         E4         Output         Asserted when DOUT frame data is valid           PIXASH         E4         Output         Asserted when DOUT frame data is valid           PIXASH         E4         Output         Pixel clock out. DOUT frame data is valid           PIXASH         E4         Output         Pixel clock out. DOUT frame data is valid           POUT8         F1         Output         Puxel clock out. DOUT frame data is valid           POUT9         F2         Output         Parallel pixel data outp	D <sub>GND</sub>	C5, D4, D5, E5, F5, G5, H5	Power	Digital GND
SADDR         D1         Input         Two-Wire Serial address select           SCLK         D2         Input         Two-Wire Serial clock input           SDATA         D3         I/O         Two-Wire Serial data I/O           VAA_PIX         D7, D8         Power         Pixel power           LINE_VALID         E1         Output         Asserted when DouT line data is valid           FRAME_VALID         E2         Output         Asserted when DouT frame data is valid           PIXCLK         E3         Output         Asserted when DouT frame data is valid           FLASH         E4         Output         Pout is valid on rising edge of this clock           FLASH         E4         Output         Pout occur. DouT is valid on rising edge of this clock           FLASH         E4         Output         Parallel clock out. DouT is valid on rising edge of this clock           FLASH         E4         Output         Control signal to drive external light sources           VDD_IO         E6, F6, G6, H6, H7         Power         I/O supply power           DouT8         F1         Output         Parallel pixel data output           DouT9         F2         Output         Parallel pixel data output           DouT4         G1         Output	V <sub>DD</sub>	A6, A7, B6, C6, D6	Power	Digital power
SCILK SCILK D2 Input Two-Wire Serial clock input SDATA D3 I/O Two-Wire Serial data I/O VAA_PIX D7, D8 Power Pixel power LINE_VALID E1 Output Asserted when D <sub>OUT</sub> line data is valid FRAME_VALID E2 Output Asserted when D <sub>OUT</sub> frame data is valid PIXCLK E3 Output Pixel clock out. D <sub>OUT</sub> is valid on rising edge of this clock FLASH E4 Output Control signal to drive external light sources VDD_IO E6, F6, G6, H6, H7 Power I/O supply power DoUT8 F1 Output Parallel pixel data output DOUT9 F2 Output Parallel pixel data output DOUT10 F3 Output Parallel pixel data output DOUT11 F4 Output Parallel pixel data output (MSB) TEST F7 Input Manufacturing test enable pin (connect to D <sub>GND</sub> ) DOUT4 G1 Output Parallel pixel data output DOUT5 G2 Output Parallel pixel data output DOUT6 G3 Output Parallel pixel data output DOUT7 G4 Output Parallel pixel data output POUT7 G4 Output Parallel pixel data output POUT0 H1 Output Parallel pixel data output (LSB) POUT0 H1 Output Parallel pixel data output (LSB) POUT1 H2 Output Parallel pixel data output	A <sub>GND</sub>	C7, C8	Power	Analog GND
SDATA   D3	S <sub>ADDR</sub>	D1	Input	Two-Wire Serial address select
VAA_PIX   D7, D8   Power   Pixel power	S <sub>CLK</sub>	D2	Input	Two-Wire Serial clock input
LINE_VALID  E1  Output  Asserted when DouT line data is valid  FRAME_VALID  E2  Output  Asserted when DouT frame data is valid  PIXCLK  E3  Output  Pixel clock out. DouT is valid on rising edge of this clock  FLASH  E4  Output  Control signal to drive external light sources  VDD_IO  E6, F6, G6, H6, H7  Power  I/O supply power  DouT8  F1  Output  Parallel pixel data output  DouT10  F3  Output  Parallel pixel data output  Parallel pixel data output  Manufacturing test enable pin (connect to DGND)  DouT4  G1  Output  Parallel pixel data output  Parallel pixel data output  PouT5  G2  Output  Parallel pixel data output  Parallel pixel data output  PouT6  G3  Output  Parallel pixel data output  Parallel pixel data output  Parallel pixel data output  DouT6  G3  Output  Parallel pixel data output  Parallel pixel data output  PouT7  G4  Output  Parallel pixel data output  Parallel pixel data output  Parallel pixel data output  DouT7  G4  Output  Parallel pixel data output  Parallel pixel data output  Parallel pixel data output  DouT7  G4  Output  Parallel pixel data output  Parallel pixel data output  Connect to DGND if HisPi interface is used)  OE_BAR  G8  Input  Output  Parallel pixel data output (LSB)  DouT1  H2  Output  Parallel pixel data output (LSB)  DouT1  H2  Output  Parallel pixel data output  Parallel pixel data output  Parallel pixel data output (LSB)  DouT1  H2  Output  Parallel pixel data output  Paral	S <sub>DATA</sub>	D3	I/O	Two-Wire Serial data I/O
FRAME_VALID  E2  Output  Asserted when D <sub>OUT</sub> frame data is valid  PIXCLK  E3  Output  Pixel clock out. D <sub>OUT</sub> is valid on rising edge of this clock  FLASH  E4  Output  Control signal to drive external light sources  V <sub>DD_I</sub> DO  E6, F6, G6, H6, H7  Power  D <sub>OUT</sub> 8  F1  Output  Parallel pixel data output  D <sub>OUT</sub> 10  F3  Output  Parallel pixel data output  D <sub>OUT</sub> 10  F3  Output  Parallel pixel data output (MSB)  TEST  F7  Input  Manufacturing test enable pin (connect to D <sub>GND</sub> )  D <sub>OUT</sub> 4  G1  Output  Parallel pixel data output  Parallel pixel data output  D <sub>OUT</sub> 5  G2  Output  Parallel pixel data output  Parallel pixel data output  TRIGGER  G3  Output  Parallel pixel data output  D <sub>OUT</sub> 6  G3  Output  Parallel pixel data output  Connect to D <sub>GND</sub> if HiSPi interface is used)  OE_BAR  G8  Input  Output enable (active LOW)  D <sub>OUT</sub> 0  H1  Output  Parallel pixel data output (LSB)  D <sub>OUT</sub> 0  H1  Output  Parallel pixel data output	V <sub>AA</sub> _PIX	D7, D8	Power	Pixel power
PIXCLK  E3  Output  Pixel clock out. D <sub>OUT</sub> is valid on rising edge of this clock  FLASH  E4  Output  Control signal to drive external light sources  V <sub>DD_I</sub> O  E6, F6, G6, H6, H7  Power  I/O supply power  D <sub>OUT</sub> 8  F1  Output  Parallel pixel data output  D <sub>OUT</sub> 10  F3  Output  Parallel pixel data output  Parallel pixel data output  D <sub>OUT</sub> 11  F4  Output  Parallel pixel data output (MSB)  TEST  F7  Input  Manufacturing test enable pin (connect to D <sub>GND</sub> )  D <sub>OUT</sub> 4  G1  Output  Parallel pixel data output  D <sub>OUT</sub> 5  G2  Output  Parallel pixel data output  D <sub>OUT</sub> 6  G3  Output  Parallel pixel data output  Parallel pixel data output  TRIGGER  G7  Input  Exposure synchronization input (Connect to D <sub>GND</sub> if HiSPi interface is used)  OE_BAR  G8  Input  Output  Parallel pixel data output  Connect to D <sub>GND</sub> if HiSPi interface is used)  D <sub>OUT</sub> 0  H1  Output  Parallel pixel data output  Parallel pixel data output  Exposure synchronization input (Connect to D <sub>GND</sub> if HiSPi interface is used)  OE_BAR  G8  Input  Output enable (active LOW)  D <sub>OUT</sub> 0  H1  Output  Parallel pixel data output  D <sub>OUT</sub> 1  H2  Output  Parallel pixel data output	LINE_VALID	E1	Output	Asserted when D <sub>OUT</sub> line data is valid
FLASH  E4  Output  Control signal to drive external light sources  VDD_IO  E6, F6, G6, H6, H7  Power  DOUTB  F1  Output  Parallel pixel data output  DOUT9  F2  Output  Parallel pixel data output  DOUT10  F3  Output  Parallel pixel data output (MSB)  TEST  F7  Input  Manufacturing test enable pin (connect to DGND)  DOUT4  G1  Output  Parallel pixel data output  Parallel pixel data output  Parallel pixel data output  Manufacturing test enable pin (connect to DGND)  DOUT4  G1  Output  Parallel pixel data output  Parallel pixel data output  DOUT5  G2  Output  Parallel pixel data output  Parallel pixel data output  DOUT6  G3  Output  Parallel pixel data output  Parallel pixel data output  DOUT7  G4  Output  Parallel pixel data output  Exposure synchronization input (Connect to DGND) if HiSPi interface is used)  OE_BAR  G8  Input  Output enable (active LOW)  DOUT0  H1  Output  Parallel pixel data output (LSB)  DOUT1  H2  Output  Parallel pixel data output  Parallel pixel data output (LSB)  DOUT0  H1  Output  Parallel pixel data output  Parallel pixel data output  Parallel pixel data output  DOUT2  H3  Output  Parallel pixel data output  Parallel pixel data output  Parallel pixel data output  Parallel pixel data output  DOUT2  H3  Output  Parallel pixel data output (LSB)	FRAME_VALID	E2	Output	Asserted when D <sub>OUT</sub> frame data is valid
VDD_IO         E6, F6, G6, H6, H7         Power         I/O supply power           DOUT8         F1         Output         Parallel pixel data output           DOUT9         F2         Output         Parallel pixel data output           DOUT10         F3         Output         Parallel pixel data output           DOUT11         F4         Output         Parallel pixel data output (MSB)           TEST         F7         Input         Manufacturing test enable pin (connect to D <sub>GND</sub> )           DOUT4         G1         Output         Parallel pixel data output           DOUT5         G2         Output         Parallel pixel data output           DOUT6         G3         Output         Parallel pixel data output           DOUT7         G4         Output         Parallel pixel data output           TRIGGER         G7         Input         Exposure synchronization input (Connect to D <sub>GND</sub> if HiSPi interface is used)           OE_BAR         G8         Input         Output enable (active LOW)           DoUT0         H1         Output         Parallel pixel data output (LSB)           DoUT1         H2         Output         Parallel pixel data output           DoUT3         H4         Output         Parallel pixel data output	PIXCLK	E3	Output	Pixel clock out. D <sub>OUT</sub> is valid on rising edge of this clock
Dout 8 F1 Output Parallel pixel data output  Dout 9 F2 Output Parallel pixel data output  Dout 10 F3 Output Parallel pixel data output  Dout 11 F4 Output Parallel pixel data output (MSB)  TEST F7 Input Manufacturing test enable pin (connect to DGND)  Dout 4 G1 Output Parallel pixel data output  Dout 5 G2 Output Parallel pixel data output  Dout 6 G3 Output Parallel pixel data output  Dout 7 G4 Output Parallel pixel data output  TRIGGER G7 Input Exposure synchronization input (Connect to DGND) if HiSPi interface is used)  OE_BAR G8 Input Output Parallel pixel data output  Dout 0 H1 Output Parallel pixel data output  Dout 1 H2 Output Parallel pixel data output  Dout 1 Parallel pixel data output  Pout 2 H3 Output Parallel pixel data output (LSB)  RESET_BAR H8 Input Asynchronous reset (active LOW). All settings are restored to factory default	FLASH	E4	Output	Control signal to drive external light sources
DOUT9       F2       Output       Parallel pixel data output         DOUT10       F3       Output       Parallel pixel data output         DOUT11       F4       Output       Parallel pixel data output (MSB)         TEST       F7       Input       Manufacturing test enable pin (connect to DGND)         DOUT4       G1       Output       Parallel pixel data output         DOUT5       G2       Output       Parallel pixel data output         DOUT6       G3       Output       Parallel pixel data output         DOUT7       G4       Output       Parallel pixel data output         TRIGGER       G7       Input       Exposure synchronization input (Connect to DGND if HiSPi interface is used)         OE_BAR       G8       Input       Output enable (active LOW)         DOUT0       H1       Output       Parallel pixel data output (LSB)         DOUT1       H2       Output       Parallel pixel data output         DOUT2       H3       Output       Parallel pixel data output         DOUT3       H4       Output       Parallel pixel data output         RESET_BAR       H8       Input       Asynchronous reset (active LOW). All settings are restored to factory default	V <sub>DD</sub> _IO	E6, F6, G6, H6, H7	Power	I/O supply power
DOUT10         F3         Output         Parallel pixel data output           DOUT11         F4         Output         Parallel pixel data output (MSB)           TEST         F7         Input         Manufacturing test enable pin (connect to DGND)           DOUT4         G1         Output         Parallel pixel data output           DOUT5         G2         Output         Parallel pixel data output           DOUT6         G3         Output         Parallel pixel data output           DOUT7         G4         Output         Parallel pixel data output           TRIGGER         G7         Input         Exposure synchronization input (Connect to DGND if HiSPi interface is used)           OE_BAR         G8         Input         Output enable (active LOW)           DOUT0         H1         Output         Parallel pixel data output (LSB)           DOUT1         H2         Output         Parallel pixel data output           DOUT2         H3         Output         Parallel pixel data output           DOUT3         H4         Output         Parallel pixel data output           RESET_BAR         H8         Input         Asynchronous reset (active LOW). All settings are restored to factory default	D <sub>OUT</sub> 8	F1	Output	Parallel pixel data output
Dout 11 F4 Output Parallel pixel data output (MSB)  TEST F7 Input Manufacturing test enable pin (connect to D <sub>GND</sub> )  Dout 4 G1 Output Parallel pixel data output  Dout 5 G2 Output Parallel pixel data output  Dout 6 G3 Output Parallel pixel data output  Dout 7 G4 Output Parallel pixel data output  TRIGGER G7 Input Exposure synchronization input (Connect to D <sub>GND</sub> if HiSPi interface is used)  OE_BAR G8 Input Output enable (active LOW)  Dout 0 H1 Output Parallel pixel data output (LSB)  Dout 1 H2 Output Parallel pixel data output  Dout 2 H3 Output Parallel pixel data output  Dout 3 H4 Output Parallel pixel data output  Asynchronous reset (active LOW). All settings are restored to factory default	D <sub>OUT</sub> 9	F2	Output	Parallel pixel data output
TEST F7 Input Manufacturing test enable pin (connect to D <sub>GND</sub> )  D <sub>OUT</sub> 4 G1 Output Parallel pixel data output  D <sub>OUT</sub> 5 G2 Output Parallel pixel data output  D <sub>OUT</sub> 6 G3 Output Parallel pixel data output  D <sub>OUT</sub> 7 G4 Output Parallel pixel data output  TRIGGER G7 Input Exposure synchronization input (Connect to D <sub>GND</sub> if HiSPi interface is used)  OE_BAR G8 Input Output enable (active LOW)  D <sub>OUT</sub> 0 H1 Output Parallel pixel data output (LSB)  D <sub>OUT</sub> 1 H2 Output Parallel pixel data output  D <sub>OUT</sub> 2 H3 Output Parallel pixel data output  D <sub>OUT</sub> 3 H4 Output Parallel pixel data output  RESET_BAR H8 Input Asynchronous reset (active LOW). All settings are restored to factory default	D <sub>OUT</sub> 10	F3	Output	Parallel pixel data output
D <sub>OUT</sub> 4 G1 Output Parallel pixel data output  D <sub>OUT</sub> 5 G2 Output Parallel pixel data output  D <sub>OUT</sub> 6 G3 Output Parallel pixel data output  D <sub>OUT</sub> 7 G4 Output Parallel pixel data output  TRIGGER G7 Input Exposure synchronization input (Connect to D <sub>GND</sub> if HiSPi interface is used)  OE_BAR G8 Input Output enable (active LOW)  D <sub>OUT</sub> 0 H1 Output Parallel pixel data output (LSB)  D <sub>OUT</sub> 1 H2 Output Parallel pixel data output  D <sub>OUT</sub> 2 H3 Output Parallel pixel data output  D <sub>OUT</sub> 3 H4 Output Parallel pixel data output  Asynchronous reset (active LOW). All settings are restored to factory default	D <sub>OUT</sub> 11	F4	Output	Parallel pixel data output (MSB)
D <sub>OUT</sub> 5 G2 Output Parallel pixel data output  D <sub>OUT</sub> 6 G3 Output Parallel pixel data output  D <sub>OUT</sub> 7 G4 Output Parallel pixel data output  TRIGGER G7 Input Exposure synchronization input (Connect to D <sub>GND</sub> if HiSPi interface is used)  OE_BAR G8 Input Output enable (active LOW)  D <sub>OUT</sub> 0 H1 Output Parallel pixel data output (LSB)  D <sub>OUT</sub> 1 H2 Output Parallel pixel data output  D <sub>OUT</sub> 2 H3 Output Parallel pixel data output  D <sub>OUT</sub> 3 H4 Output Parallel pixel data output  Asynchronous reset (active LOW). All settings are restored to factory default	TEST	F7	Input	Manufacturing test enable pin (connect to D <sub>GND</sub> )
DOUT6       G3       Output       Parallel pixel data output         DOUT7       G4       Output       Parallel pixel data output         TRIGGER       G7       Input       Exposure synchronization input (Connect to DGND if HiSPi interface is used)         OE_BAR       G8       Input       Output enable (active LOW)         DOUT0       H1       Output       Parallel pixel data output (LSB)         DOUT1       H2       Output       Parallel pixel data output         DOUT2       H3       Output       Parallel pixel data output         DOUT3       H4       Output       Parallel pixel data output         RESET_BAR       H8       Input       Asynchronous reset (active LOW). All settings are restored to factory default	D <sub>OUT</sub> 4	G1	Output	Parallel pixel data output
D <sub>OUT</sub> 7 G4 Output Parallel pixel data output  TRIGGER G7 Input Exposure synchronization input (Connect to D <sub>GND</sub> if HiSPi interface is used)  OE_BAR G8 Input Output enable (active LOW)  D <sub>OUT</sub> 0 H1 Output Parallel pixel data output (LSB)  D <sub>OUT</sub> 1 H2 Output Parallel pixel data output  D <sub>OUT</sub> 2 H3 Output Parallel pixel data output  D <sub>OUT</sub> 3 H4 Output Parallel pixel data output  RESET_BAR H8 Input Asynchronous reset (active LOW). All settings are restored to factory default	D <sub>OUT</sub> 5	G2	Output	Parallel pixel data output
TRIGGER  G7  Input Exposure synchronization input (Connect to D <sub>GND</sub> if HiSPi interface is used)  OE_BAR  G8  Input Output enable (active LOW)  Dout0  H1  Output Parallel pixel data output (LSB)  Dout1  H2  Output Parallel pixel data output  Dout2  H3  Output Parallel pixel data output  Parallel pixel data output  Parallel pixel data output  Dout3  H4  Output Parallel pixel data output  Asynchronous reset (active LOW). All settings are restored to factory default	D <sub>OUT</sub> 6	G3	Output	Parallel pixel data output
OE_BAR G8 Input Output enable (active LOW)  DOUTO H1 Output Parallel pixel data output (LSB)  DOUT1 H2 Output Parallel pixel data output  DOUT2 H3 Output Parallel pixel data output  DOUT3 H4 Output Parallel pixel data output  RESET_BAR H8 Input Asynchronous reset (active LOW). All settings are restored to factory	D <sub>OUT</sub> 7	G4	Output	Parallel pixel data output
D <sub>OUT</sub> 0 H1 Output Parallel pixel data output (LSB)  D <sub>OUT</sub> 1 H2 Output Parallel pixel data output  D <sub>OUT</sub> 2 H3 Output Parallel pixel data output  D <sub>OUT</sub> 3 H4 Output Parallel pixel data output  RESET_BAR H8 Input Asynchronous reset (active LOW). All settings are restored to factory default	TRIGGER	G7	Input	
D <sub>OUT</sub> 1 H2 Output Parallel pixel data output  D <sub>OUT</sub> 2 H3 Output Parallel pixel data output  D <sub>OUT</sub> 3 H4 Output Parallel pixel data output  RESET_BAR H8 Input Asynchronous reset (active LOW). All settings are restored to factory default	OE_BAR	G8	Input	Output enable (active LOW)
D <sub>OUT</sub> 2 H3 Output Parallel pixel data output  D <sub>OUT</sub> 3 H4 Output Parallel pixel data output  RESET_BAR H8 Input Asynchronous reset (active LOW). All settings are restored to factory default	D <sub>OUT</sub> 0	H1	Output	Parallel pixel data output (LSB)
D <sub>OUT</sub> 3 H4 Output Parallel pixel data output  RESET_BAR H8 Input Asynchronous reset (active LOW). All settings are restored to factory default	D <sub>OUT</sub> 1	H2	Output	Parallel pixel data output
RESET_BAR H8 Input Asynchronous reset (active LOW). All settings are restored to factory default	D <sub>OUT</sub> 2	НЗ	Output	Parallel pixel data output
default	D <sub>OUT</sub> 3	H4	Output	Parallel pixel data output
Reserved E7, E8, F8 N/A Reserved (do not connect)	RESET_BAR	Н8	Input	Asynchronous reset (active LOW). All settings are restored to factory default
	Reserved	E7, E8, F8	N/A	Reserved (do not connect)

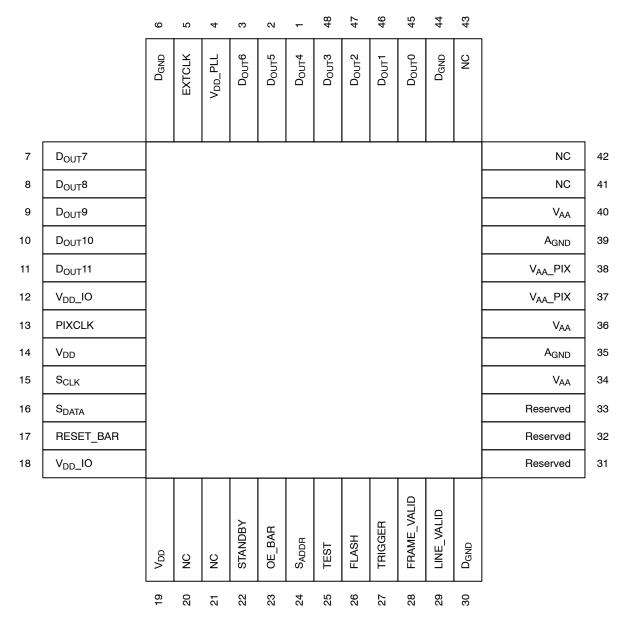


Figure 7. 10  $\times$  10 mm 48-pin iLCC Package, Parallel Output

Table 4. PIN DESCRIPTIONS - 48-PIN ILCC PACKAGE, PARALLEL

Pin Number	Name	Туре	Description		
1	D <sub>OUT</sub> 4	Output	Parallel pixel data output		
2	D <sub>OUT</sub> 5	Output	Parallel pixel data output		
3	D <sub>OUT</sub> 6	Output	Parallel pixel data output		
4	V <sub>DD</sub> _PLL	Power	PLL power		
5	EXTCLK	Input	External input clock		
6	$D_GND$	Power	Digital ground		
7	D <sub>OUT</sub> 7	Output	Parallel pixel data output		
8	D <sub>OUT</sub> 8	Output	Parallel pixel data output		
9	D <sub>OUT</sub> 9	Output	Parallel pixel data output		

Table 4. PIN DESCRIPTIONS - 48-PIN ILCC PACKAGE, PARALLEL (continued)

Pin Number	Name	Туре	Description		
10	D <sub>OUT</sub> 10	Output	Parallel pixel data output		
11	D <sub>OUT</sub> 11	Output	Parallel pixel data output (MSB)		
12	V <sub>DD</sub> _IO	Power	I/O supply power		
13	PIXCLK	Output	Pixel clock out. D <sub>OUT</sub> is valid on rising edge of this clock		
14	V <sub>DD</sub>	Power	Digital power		
15	S <sub>CLK</sub>	Input	Two-Wire Serial clock input		
16	S <sub>DATA</sub>	I/O	Two-Wire Serial data I/O		
17	RESET_BAR	Input	Asynchronous reset (active LOW). All settings are restored to factory default		
18	V <sub>DD</sub> _IO	Power	I/O supply power		
19	V <sub>DD</sub>	Power	Digital power		
20	NC		No connection		
21	NC		No connection		
22	STANDBY	Input	Standby-mode enable pin (active HIGH)		
23	OE_BAR	Input	Output enable (active LOW)		
24	S <sub>ADDR</sub>	Input	Two-Wire Serial address select		
25	TEST	Input	Manufacturing test enable pin (connect to D <sub>GND</sub> )		
26	FLASH	Output	Flash output control		
27	TRIGGER	Input	Exposure synchronization input		
28	FRAME_VALID	Output	Asserted when D <sub>OUT</sub> frame data is valid		
29	LINE_VALID	Output	Asserted when D <sub>OUT</sub> line data is valid		
30	D <sub>GND</sub>	Power	Digital ground		
31	Reserved	N/A	Reserved (do not connect)		
32	Reserved	N/A	Reserved (do not connect)		
33	Reserved	N/A	Reserved (do not connect)		
34	V <sub>AA</sub>	Power	Analog power		
35	A <sub>GND</sub>	Power	Analog ground		
36	V <sub>AA</sub>	Power	Analog power		
37	V <sub>AA</sub> _PIX	Power	Pixel power		
38	V <sub>AA</sub> _PIX	Power	Pixel power		
39	A <sub>GND</sub>	Power	Analog ground		
40	V <sub>AA</sub>	Power	Analog power		
41	NC		No connection		
42	NC		No connection		
43	NC		No connection		
44	D <sub>GND</sub>	Power	Digital ground		
45	D <sub>OUT</sub> 0	Output	Parallel pixel data output (LSB)		
46	D <sub>OUT</sub> 1	Output	Parallel pixel data output		
47	D <sub>OUT</sub> 2	Output	Parallel pixel data output		
48	D <sub>OUT</sub> 3	Output	Parallel pixel data output		

#### TWO-WIRE SERIAL REGISTER INTERFACE

The two-wire serial interface bus enables read/write access to control and status registers within the AR0134CS.

The interface protocol uses a master/slave model in which a master controls one or more slave devices. The sensor acts as a slave device. The master generates a clock ( $S_{CLK}$ ) that is an input to the sensor and is used to synchronize transfers. Data is transferred between the master and the slave on a bidirectional signal ( $S_{DATA}$ ).  $S_{DATA}$  is pulled up to  $V_{DD}$ \_IO off-chip by a 1.5 k $\Omega$  resistor. Either the slave or master device can drive  $S_{DATA}$  LOW – the interface protocol determines which device is allowed to drive  $S_{DATA}$  at any given time.

The protocols described in the two-wire serial interface specification allow the slave device to drive  $S_{CLK}$  LOW; the AR0134CS uses  $S_{CLK}$  as an input only and therefore never drives it LOW.

#### **Protocol**

Data transfers on the two-wire serial interface bus are performed by a sequence of low-level protocol elements:

- 1. a (repeated) start condition
- 2. a slave address/data direction byte
- 3. an (a no) acknowledge bit
- 4. a message byte
- 5. a stop condition

The bus is idle when both  $S_{CLK}$  and  $S_{DATA}$  are HIGH. Control of the bus is initiated with a start condition, and the bus is released with a stop condition. Only the master can generate the start and stop conditions.

#### Start Condition

A start condition is defined as a HIGH-to-LOW transition on  $S_{DATA}$  while  $S_{CLK}$  is HIGH. At the end of a transfer, the master can generate a start condition without previously generating a stop condition; this is known as a "repeated start" or "restart" condition.

#### Stop Condition

A stop condition is defined as a LOW-to-HIGH transition on S<sub>DATA</sub> while S<sub>CLK</sub> is HIGH.

# Data Transfer

Data is transferred serially, 8 bits at a time, with the MSB transmitted first. Each byte of data is followed by an acknowledge bit or a no-acknowledge bit. This data transfer mechanism is used for the slave address/data direction byte and for message bytes.

One data bit is transferred during each  $S_{CLK}$  clock period.  $S_{DATA}$  can change when  $S_{CLK}$  is LOW and must be stable while  $S_{CLK}$  is HIGH.

## Slave Address/Data Direction Byte

Bits [7:1] of this byte represent the device slave address and bit [0] indicates the data transfer direction. A "0" in bit [0] indicates a WRITE, and a "1" indicates a READ.

The default slave addresses used by the AR0134CS are 0x20 (write address) and 0x21 (read address) in accordance with the specification. Alternate slave addresses of 0x30 (write address) and 0x31 (read address) can be selected by enabling and asserting the  $S_{ADDR}$  input.

An alternate slave address can also be programmed through R0x31FC.

# Message Byte

Message bytes are used for sending register addresses and register write data to the slave device and for retrieving register read data.

# Acknowledge Bit

Each 8-bit data transfer is followed by an acknowledge bit or a no-acknowledge bit in the  $S_{\rm CLK}$  clock period following the data transfer. The transmitter (which is the master when writing, or the slave when reading) releases  $S_{\rm DATA}$ . The receiver indicates an acknowledge bit by driving  $S_{\rm DATA}$  LOW. As for data transfers,  $S_{\rm DATA}$  can change when  $S_{\rm CLK}$  is LOW and must be stable while  $S_{\rm CLK}$  is HIGH.

#### No-Acknowledge Bit

The no-acknowledge bit is generated when the receiver does not drive  $S_{DATA}$  LOW during the  $S_{CLK}$  clock period following a data transfer. A no-acknowledge bit is used to terminate a read sequence.

#### **Typical Sequence**

A typical READ or WRITE sequence begins by the master generating a start condition on the bus. After the start condition, the master sends the 8-bit slave address/data direction byte. The last bit indicates whether the request is for a read or a write, where a "0" indicates a write and a "1" indicates a read. If the address matches the address of the slave device, the slave device acknowledges receipt of the address by generating an acknowledge bit on the bus.

If the request was a WRITE, the master then transfers the 16-bit register address to which the WRITE should take place. This transfer takes place as two 8-bit sequences and the slave sends an acknowledge bit after each sequence to indicate that the byte has been received. The master then transfers the data as an 8-bit sequence; the slave sends an acknowledge bit at the end of the sequence. The master stops writing by generating a (re)start or stop condition.

If the request was a READ, the master sends the 8-bit write slave address/data direction byte and 16-bit register address, the same way as with a WRITE request. The master then generates a (re)start condition and the 8-bit read slave address/data direction byte, and clocks out the register data, eight bits at a time. The master generates an acknowledge bit after each 8-bit transfer. The slave's internal register address is automatically incremented after every 8 bits are transferred. The data transfer is stopped when the master sends a no-acknowledge bit.

## Single READ from Random Location

This sequence (Figure 8) starts with a dummy WRITE to the 16-bit address that is to be used for the READ. The master terminates the WRITE by generating a restart condition. The master then sends the 8-bit read slave address/data direction byte and clocks out one byte of register data. The master terminates the READ by generating a no-acknowledge bit followed by a stop condition. Figure 8 shows how the internal register address maintained by the AR0134CS is loaded and incremented as the sequence proceeds.

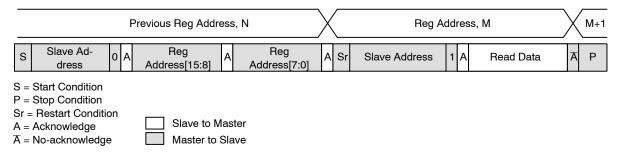


Figure 8. Single READ from Random Location

# **Single READ from Current Location**

This sequence (Figure 9) performs a read using the current value of the AR0134CS internal register address.

The master terminates the READ by generating a no-acknowledge bit followed by a stop condition. The figure shows two independent READ sequences.



Figure 9. Single READ from Current Location

# Sequential READ, Start from Random Location

This sequence (Figure 10) starts in the same way as the single READ from random location (Figure 8). Instead of generating a no-acknowledge bit after the first byte of data

has been transferred, the master generates an acknowledge bit and continues to perform byte READs until "L" bytes have been read.

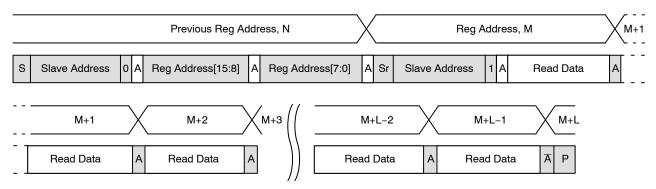


Figure 10. Sequential READ, Start from Random Location

#### Sequential READ, Start from Current Location

This sequence (Figure 11) starts in the same way as the single READ from current location (Figure 9). Instead of generating a no-acknowledge bit after the first byte of data

has been transferred, the master generates an acknowledge bit and continues to perform byte READs until "L" bytes have been read.



Figure 11. Sequential READ, Start from Current Location

#### Single WRITE to Random Location

This sequence (Figure 12) begins with the master generating a start condition. The slave address/data direction byte signals a WRITE and is followed by the HIGH

then LOW bytes of the register address that is to be written. The master follows this with the byte of write data. The WRITE is terminated by the master generating a stop condition.

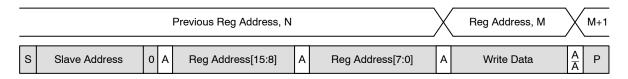


Figure 12. Single WRITE to Random Location

# Sequential WRITE, Start at Random Location

This sequence (Figure 13) starts in the same way as the single WRITE to random location (Figure 12). Instead of generating a no-acknowledge bit after the first byte of data

has been transferred, the master generates an acknowledge bit and continues to perform byte WRITEs until "L" bytes have been written. The WRITE is terminated by the master generating a stop condition.

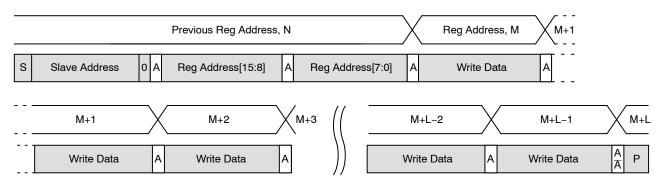


Figure 13. Sequential WRITE, Start at Random Location

#### **ELECTRICAL SPECIFICATIONS**

Unless otherwise stated, the following specifications apply to the following conditions:

 $V_{DD} = 1.8 \text{ V} -0.10 + 0.15;$ 

 $V_{DD}$ IO =  $V_{DD}$ PLL =  $V_{AA}$  =  $V_{AA}$ PIX = 2.8 V ±0.3 V;

 $V_{DD}_{SLVS} = 0.4 \text{ V} -0.1 + 0.2;$ 

 $T_A = -30^{\circ}C \text{ to } +70^{\circ}C;$ 

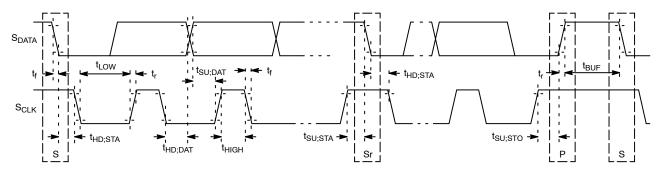
Output Load = 10 pF;

PIXCLK Frequency = 74.25 MHz;

HiSPi off.

#### **Two-Wire Serial Register Interface**

The electrical characteristics of the two-wire serial register interface ( $S_{CLK}$ ,  $S_{DATA}$ ) are shown in Figure 14 and Table 5.



Read sequence: For an 8-bit READ, read waveforms start after WRITE command and register address are issued.

Figure 14. Two-Wire Serial Bus Timing Parameters

# **Table 5. TWO-WIRE SERIAL BUS CHARACTERISTICS**

 $(f_{EXTCLK} = 27 \text{ MHz}; V_{DD} = 1.8 \text{ V}; V_{DD\_IO} = 2.8 \text{ V}; V_{AA} = 2.8 \text{ V}; V_{AA\_PIX} = 2.8 \text{ V}; V_{DD\_PLL} = 2.8 \text{ V}; V_{DD\_DAC} = 2.8 \text{ V}; T_{A} = 25^{\circ}\text{C})$ 

		Standa	ard Mode	Fast-		
Parameter	Symbol	Min	Max	Min	Max	Unit
S <sub>CLK</sub> Clock Frequency	f <sub>SCL</sub>	0	100	0	400	kHz
Hold Time (Repeated) START Condition						
After This Period, the First Clock Pulse is Generated	t <sub>HD;STA</sub>	4.0	-	0.6	-	μs
LOW Period of the S <sub>CLK</sub> Clock	t <sub>LOW</sub>	4.7	_	1.3	-	μs
HIGH Period of the S <sub>CLK</sub> Clock	t <sub>HIGH</sub>	4.0	_	0.6	-	μs
Set-up Time for a Repeated START Condition	t <sub>SU;STA</sub>	4.7	-	0.6	-	μs
Data Hold Time	t <sub>HD;DAT</sub>	0 (Note 4)	3.45 (Note 5)	0 (Note 6)	0.9 (Note 5)	μs
Data Set-up Time	t <sub>SU;DAT</sub>	250	-	100 (Note 6)	-	ns
Rise Time of both S <sub>DATA</sub> and S <sub>CLK</sub> Signals	t <sub>r</sub>	-	1000	20 + 0.1Cb (Note 7)	300	ns
Fall Time of both S <sub>DATA</sub> and S <sub>CLK</sub> Signals	t <sub>f</sub>	-	300	20 + 0.1Cb (Note 7)	300	ns
Set-up Time for STOP Condition	t <sub>SU;STO</sub>	4.0	-	0.6	-	μs
Bus Free Time between a STOP and START Condition	t <sub>BUF</sub>	4.7	-	1.3	-	μS
Capacitive Load for each Bus Line	Cb	_	400	_	400	pF
Serial Interface Input Pin Capacitance	CIN_SI	-	3.3	-	3.3	pF
S <sub>DATA</sub> Max Load Capacitance	CLOAD_SD	-	30	-	30	pF
S <sub>DATA</sub> Pull-up Resistor	RSD	1.5	4.7	1.5	4.7	kΩ

- 1. This table is based on I<sup>2</sup>C standard (v2.1 January 2000). Philips Semiconductor.
- 2. Two-wire control is I<sup>2</sup>C-compatible.
- 3. All values referred to  $V_{IHmin} = 0.9 V_{DD}IO$  and  $V_{ILmax} = 0.1 V_{DD}IO$  levels. Sensor EXCLK = 27 MHz.
- 4. A device must internally provide a hold time of at least 300 ns for the SDATA signal to bridge the undefined region of the falling edge of SCLK.
- The maximum t<sub>HD;DAT</sub> has only to be met if the device does not stretch the LOW period (t<sub>LOW</sub>) of the S<sub>CLK</sub> signal.
   A Fast-mode I<sup>2</sup>C-bus device can be used in a Standard-mode I<sup>2</sup>C-bus system, but the requirement t<sub>SU;DAT</sub> 250 ns must then be met. This will automatically be the case if the device does not stretch the LOW period of the S<sub>CLK</sub> signal. If such a device does stretch the LOW period of the  $S_{CLK}$  signal, it must output the next data bit to the  $S_{DATA}$  line  $t_r$  max +  $t_{SU;DAT}$  = 1000 + 250 = 1250 ns (according to the Standard-mode I<sup>2</sup>C-bus specification) before the S<sub>CLK</sub> line is released.
- 7. Cb = total capacitance of one bus line in pF.

# I/O Timing

By default, the AR0134CS launches pixel data, FV and LV with the falling edge of PIXCLK. The expectation is that the user captures  $D_{OUT}[11:0]$ , FV and LV using the rising

edge of PIXCLK. The launch edge of PIXCLK can be configured in register R0x3028. See Figure 15 and Table 6 for I/O timing (AC) characteristics.

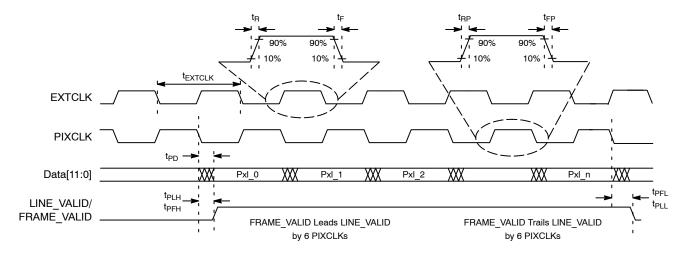


Figure 15. I/O Timing Diagram

Table 6. I/O TIMING CHARACTERISTICS, PARALLEL OUTPUT (1.8 V V<sub>DD</sub>\_IO) (Note 8)

Symbol	Definition	Condition	Min	Тур	Max	Unit
f <sub>EXTCLK</sub>	Input Clock Frequency		6	-	50	MHz
t <sub>EXTCLK</sub>	Input Clock Period		20	-	166	ns
t <sub>R</sub>	Input Clock Rise Time	PLL Enabled	-	3	-	ns
t <sub>F</sub>	Input Clock Fall Time	PLL Enabled	-	3	-	ns
t <sub>JITTER</sub>	Input Clock Jitter		-	-	600	ns
t <sub>cp</sub>	EXTCLK to PIXCLK Propagation Delay	Nominal Voltages, PLL Disabled, PIXCLK Slew Rate = 4	5.7	_	14.3	ns
t <sub>RP</sub>	PIXCLK Rise Time	PCLK Slew Rate = 6	1.3	-	4.0	ns
t <sub>FP</sub>	PIXCLK Fall Time	PCLK Slew Rate = 6	1.3	-	3.9	ns
	PIXCLK Duty Cycle		40	50	60	%
f <sub>PIXCLK</sub>	PIXCLK Frequency	PIXCLK Slew Rate = 6, Data Slew Rate = 7	6	-	74.25	MHz
t <sub>PD</sub>	PIXCLK to Data Valid	PIXCLK Slew Rate = 6, Data Slew Rate = 7	-2.5	-	2	ns
t <sub>PFH</sub>	PIXCLK to FV HIGH	PIXCLK Slew Rate = 6, Data Slew Rate = 7	-2.5	-	2	ns
t <sub>PLH</sub>	PIXCLK to LV HIGH	PIXCLK Slew Rate = 6, Data Slew Rate = 7	-3	-	1.5	ns
t <sub>PFL</sub>	PIXCLK to FV LOW	PIXCLK Slew Rate = 6, Data Slew Rate = 7	-2.5	-	2	ns
t <sub>PLL</sub>	PIXCLK to LV LOW	PIXCLK Slew Rate = 6, Data Slew Rate = 7	-3	-	1.5	ns
C <sub>IN</sub>	Input Pin Capacitance		-	2.5	-	pF

<sup>8.</sup> Minimum and maximum values are taken at 70°C, 1.7 V and –30°C, 1.95 V. All values are taken at the 50% transition point. The loading used is 10 pF.

Table 7. I/O TIMING CHARACTERISTICS, PARALLEL OUTPUT (2.8 V VDD\_IO) (Note 10)

Symbol	Definition	Condition	Min	Тур	Max	Unit
f <sub>EXTCLK</sub>	Input Clock Frequency		6	-	50	MHz
t <sub>EXTCLK</sub>	Input Clock Period		20	-	166	ns
t <sub>R</sub>	Input Clock Rise Time	PLL Enabled	-	3	-	ns
t <sub>F</sub>	Input Clock Fall Time	PLL Enabled	-	3	-	ns

<sup>9.</sup> Jitter from PIXCLK is already taken into account in the data for all of the output parameters.

Table 7. I/O TIMING CHARACTERISTICS, PARALLEL OUTPUT (2.8 V VDD\_IO) (Note 10) (continued)

Symbol	Definition	Condition	Min	Тур	Max	Unit
t <sub>JITTER</sub>	Input Clock Jitter		-	-	600	ns
t <sub>cp</sub>	EXTCLK to PIXCLK Propagation Delay	Nominal Voltages, PLL Disabled, PIXCLK Slew Rate = 4	5.3	-	13.4	ns
t <sub>RP</sub>	PIXCLK Rise Time	PCLK Slew Rate = 6	1.3	-	4.0	ns
t <sub>FP</sub>	PIXCLK Fall Time	PCLK slew rate = 6	1.3	-	3.9	ns
	PIXCLK Duty Cycle		40	50	60	%
f <sub>PIXCLK</sub>	PIXCLK Frequency	PIXCLK Slew Rate = 6, Data Slew Rate = 7	6	-	74.25	MHz
t <sub>PD</sub>	PIXCLK to Data Valid	PIXCLK Slew Rate = 6, Data Slew Rate = 7	-2.5	-	2	ns
t <sub>PFH</sub>	PIXCLK to FV HIGH	PIXCLK Slew Rate = 6, Data Slew Rate = 7	-2.5	-	2	ns
t <sub>PLH</sub>	PIXCLK to LV HIGH	PIXCLK Slew Rate = 6, Data Slew Rate = 7	-2.5	-	2	ns
t <sub>PFL</sub>	PIXCLK to FV LOW	PIXCLK Slew Rate = 6, Data Slew Rate = 7	-2.5	-	2	ns
t <sub>PLL</sub>	PIXCLK to LV LOW	PIXCLK Slew Rate = 6, Data Slew Rate = 7	-2.5	=	2	ns
C <sub>IN</sub>	Input Pin Capacitance		-	2.5	-	pF

<sup>10.</sup> Minimum and maximum values are taken at 70°C, 2.5 V and –30°C, 3.1 V. All values are taken at the 50% transition point. The loading used is 10 pF.

Table 8. I/O RISE SLEW RATE (2.8 V V<sub>DD</sub>\_IO) (Note 12)

Parallel Slew (R0x306E[15:13])	Condition	Min	Тур	Max	Unit
7	Default	1.50	2.50	3.90	V/ns
6	Default	0.98	1.62	2.52	V/ns
5	Default	0.71	1.12	1.79	V/ns
4	Default	0.52	0.82	1.26	V/ns
3	Default	0.37	0.58	0.88	V/ns
2	Default	0.26	0.40	0.61	V/ns
1	Default	0.17	0.27	0.40	V/ns
0	Default	0.10	0.16	0.23	V/ns

<sup>12.</sup> Minimum and maximum values are taken at 70°C, 2.5 V and -30°C, 3.1 V. The loading used is 10 pF.

Table 9. I/O FALL SLEW RATE (2.8 V V<sub>DD</sub>\_IO) (Note 13)

Parallel Slew (R0x306E[15:13])	Condition	Min	Тур	Max	Unit
7	Default	1.40	2.30	3.50	V/ns
6	Default	0.97	1.61	2.48	V/ns
5	Default	0.73	1.21	1.86	V/ns
4	Default	0.54	0.88	1.36	V/ns
3	Default	0.39	0.63	0.88	V/ns
2	Default	0.27	0.43	0.66	V/ns
1	Default	0.18	0.29	0.44	V/ns
0	Default	0.11	0.17	0.25	V/ns

<sup>13.</sup> Minimum and maximum values are taken at  $70^{\circ}$ C, 2.5 V and  $-30^{\circ}$ C, 3.1 V. The loading used is 10 pF.

Table 10. I/O RISE SLEW RATE (1.8 V  $V_{DD}$ \_IO) (Note 14)

Parallel Slew (R0x306E[15:13])	Condition	Min	Тур	Max	Unit
7	Default	0.57	0.91	1.55	V/ns
6	Default	0.39	0.61	1.02	V/ns
5	Default	0.29	0.46	0.75	V/ns

<sup>11.</sup> Jitter from PIXCLK is already taken into account in the data for all of the output parameters.

Table 10. I/O RISE SLEW RATE (1.8 V V<sub>DD</sub>\_IO) (Note 14) (continued)

Parallel Slew (R0x306E[15:13])	Condition	Min	Тур	Max	Unit
4	Default	0.22	0.34	0.54	V/ns
3	Default	0.16	0.24	0.39	V/ns
2	Default	0.12	0.17	0.27	V/ns
1	Default	0.08	0.11	0.18	V/ns
0	Default	0.05	0.07	0.10	V/ns

<sup>14.</sup> Minimum and maximum values are taken at 70°C, 1.7 V and -30°C, 1.95 V. The loading used is 10 pF.

Table 11. I/O FALL SLEW RATE (1.8 V V<sub>DD</sub>\_IO) (Note 15)

Parallel Slew (R0x306E[15:13])	Condition	Min	Тур	Max	Unit
7	Default	0.57	0.92	1.55	V/ns
6	Default	0.40	0.64	1.08	V/ns
5	Default	0.31	0.50	0.82	V/ns
4	Default	0.24	0.38	0.61	V/ns
3	Default	0.18	0.27	0.44	V/ns
2	Default	0.13	0.19	0.31	V/ns
1	Default	0.09	0.13	0.20	V/ns
0	Default	0.05	0.08	0.12	V/ns

<sup>15.</sup> Minimum and maximum values are taken at 70°C, 1.7 V and -30°C, 1.95 V. The loading used is 10 pF.

# **DC Electrical Characteristics**

The DC electrical characteristics are shown in Table 12,

Table 13, Table 14, and Table 15.

**Table 12. DC ELECTRICAL CHARACTERISTICS** 

Symbol	Definition	Condition	Min	Тур	Max	Unit
V <sub>DD</sub>	Core Digital Voltage		1.7	1.8	1.95	V
V <sub>DD</sub> _IO	I/O Digital Voltage		1.7/2.5	1.8/2.8	1.9/3.1	V
V <sub>AA</sub>	Analog Voltage		2.5	2.8	3.1	V
V <sub>AA</sub> _PIX	Pixel Supply Voltage		2.5	2.8	3.1	V
V <sub>DD</sub> _PLL	PLL Supply Voltage		2.5	2.8	3.1	٧
V <sub>DD</sub> _SLVS	HiSPi Supply Voltage		0.3	0.4	0.6	V
V <sub>IH</sub>	Input HIGH Voltage		$V_{DD}IO \times 0.7$	-	-	V
V <sub>IL</sub>	Input LOW Voltage		-	=	$V_{DD}IO \times 0.3$	٧
I <sub>IN</sub>	Input Leakage Current	No Pull-up Resistor; VIN = V <sub>DD</sub> _IO or D <sub>GND</sub>	20	-	-	μА
V <sub>OH</sub>	Output HIGH Voltage		V <sub>DD</sub> IO – 0.3	=	-	٧
V <sub>OL</sub>	Output LOW Voltage	V <sub>DD</sub> _IO = 2.8 V	=	=	0.4	V
I <sub>OH</sub>	Output HIGH Current	At Specified V <sub>OH</sub>	-22	-	-	mA
I <sub>OL</sub>	Output LOW Current	At Specified V <sub>OL</sub>	=	=	22	mA

**CAUTION:** Stresses greater than those listed in Table 13 may cause permanent damage to the device. This is a stress rating only, and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied.

## **Table 13. ABSOLUTE MAXIMUM RATINGS**

Symbol	Parameter	Minimum	Maximum	Unit
V <sub>SUPPLY</sub>	Power Supply Voltage (All Supplies)	-0.3	4.5	V
I <sub>SUPPLY</sub>	Total Power Supply Current	-	200	mA
I <sub>GND</sub>	Total Ground Current	_	200	mA
V <sub>IN</sub>	DC Input Voltage	-0.3	V <sub>DD</sub> IO + 0.3	V
V <sub>OUT</sub>	DC Output Voltage	-0.3	V <sub>DD</sub> IO + 0.3	V
T <sub>STG</sub>	Storage Temperature (Note 16)	-40	+85	°C

Stresses exceeding those listed in the Maximum Ratings table may damage the device. If any of these limits are exceeded, device functionality should not be assumed, damage may occur and reliability may be affected.

# Table 14. OPERATING CURRENT CONSUMPTION FOR PARALLEL OUTPUT

 $(V_{AA} = V_{AA}\_PIX = V_{DD}\_IO = V_{DD}\_PLL = 2.8 \text{ V}; V_{DD} = 1.8 \text{ V}; PLL \text{ Enabled and PIXCLK} = 74.25 \text{ MHz}; T_A = 25 ^{\circ}C; C_{LOAD} = 10 \text{ pF})$ 

Symbol	Parameter	Condition	Min	Тур	Max	Unit
I <sub>DD</sub> 1	Digital Operating Current	Parallel, Streaming, Full Resolution 54 fps	-	46	60	mA
I <sub>DD</sub> _IO	I/O Digital Operating Current	Parallel, Streaming, Full Resolution 54 fps	-	52	_	mA
I <sub>AA</sub>	Analog Operating Current	Parallel, Streaming, Full Resolution 54 fps	-	46	55	mA
I <sub>AA</sub> _PIX	Pixel Supply Current	Parallel, Streaming, Full Resolution 54 fps	-	7	9	mA
I <sub>DD</sub> _PLL	PLL Supply Current	Parallel, Streaming, Full Resolution 54 fps	-	8	10	mA

# **Table 15. STANDBY CURRENT CONSUMPTION**

(Analog –  $V_{AA}$  +  $V_{AA}$ PIX +  $V_{DD}$ PLL; Digital –  $V_{DD}$  +  $V_{DD}$ IO;  $T_A$  = 25°C)

Definition	Condition	Min	Тур	Max	Unit
Hard Standby (Clock Off, Driven Low)	Analog, 2.8 V	_	3	15	μΑ
	Digital, 1.8 V	_	25	80	μΑ
Hard Standby (Clock On, EXTCLK = 20 MHz)	Analog, 2.8 V	_	12	25	μΑ
	Digital, 1.8 V	_	1.1	1.7	mA
Soft Standby (Clock Off, Driven Low)	Analog, 2.8 V	_	3	15	μΑ
	Digital, 1.8 V	_	25	80	μΑ
Soft Standby (Clock On, EXTCLK = 20 MHz)	Analog, 2.8 V	_	12	25	μΑ
	Digital, 1.8 V	_	1.1	1.7	mA

<sup>16.</sup> Exposure to absolute maximum rating conditions for extended periods may affect reliability.

# **HiSPi Electrical Specifications**

The **onsemi** AR0134CS sensor supports SLVS mode only, and does not have a DLL for timing adjustments. Refer to the High-Speed Serial Pixel (HiSPi) Interface Physical Layer Specification v2.00.00 for electrical definitions, specifications, and timing information. The  $V_{DD}$ \_SLVS

supply in this data sheet corresponds to  $V_{DD}$ \_TX in the HiSPi Physical Layer Specification. Similarly,  $V_{DD}$  is equivalent to  $V_{DD}$ \_HiSPi as referenced in the specification. The HiSPi transmitter electrical specifications are listed at 700 MHz.

Table 16. INPUT VOLTAGE AND CURRENT (HISPI POWER SUPPLY 0.4 V)

(Measurement Conditions: Max Freq. 700 MHz)

Symbol	Parameter	Min	Тур	Max	Unit
I <sub>DD</sub> _SLVS	Supply Current (PWR <sub>HiSPi</sub> ) (Driving 100 Ω Load)	_	10	15	mA
$V_{CMD}$	HiSPi Common Mode Voltage (Driving 100 Ω Load)	V <sub>DD</sub> _SLVS × 0.45	V <sub>DD</sub> _SLVS/2	V <sub>DD</sub> _SLVS × 0.55	V
V <sub>OD</sub>	HiSPi Differential Output Voltage (Driving 100 $\Omega$ Load)	V <sub>DD</sub> _SLVS × 0.36	V <sub>DD</sub> _SLVS/2	V <sub>DD</sub> _SLVS × 0.64	V
$\Delta V_{CM}$	Change in V <sub>CM</sub> between Logic 1 and 0	_	-	25	mV
V <sub>OD</sub>	Change in  V <sub>OD</sub>   between Logic 1 and 0	_	-	25	mV
NM	V <sub>OD</sub> Noise Margin	_	-	30	%
$ \Delta V_{CM} $	Difference in V <sub>CM</sub> between any Two Channels	_	-	50	mV
ΔV <sub>OD</sub>	Difference in V <sub>OD</sub> between any Two Channels	_	-	100	mV
ΔV <sub>CM</sub> _ac	Common-mode AC Voltage (pk) without V <sub>CM</sub> Cap Termination	-	-	50	mV
ΔV <sub>CM</sub> _ac	Common-mode AC Voltage (pk) with V <sub>CM</sub> Cap Termination	_	-	30	mV
V <sub>OD</sub> _ac	Max Overshoot Peak  V <sub>OD</sub>	_	-	1.3 ×  V <sub>OD</sub>	V
V <sub>diff_pkpk</sub>	Max Overshoot V <sub>diff pk-pk</sub>	_	-	2.6 ×  V <sub>OD</sub>	V
V <sub>eye</sub>	Eye Height	$1.4 \times V_{OD}$	-	-	
R <sub>o</sub>	Single-ended Output Impedance	35	50	70	Ω
$\Delta R_{o}$	Output Impedance Mismatch	_	-	20	%

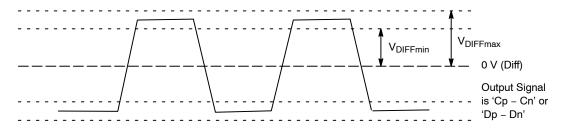


Figure 16. Differential Output Voltage for Clock and Data Pairs

#### **Table 17. RISE AND FALL TIMES**

(Measurement Conditions: HiSPi Power Supply 0.4 V, Max Freq. 700 MHz)

Symbol	Parameter	Min	Тур	Max	Unit
1/UI	Data Rate	280	-	700	Mb/s
TxPRE	Max Setup Time from Transmitter (Note 17)	0.3	-	=	UI
TxPost	Max Hold Time from Transmitter	0.3	-	_	UI
RISE	Rise Time (20% – 80%)	-	0.25 UI	=	
FALL	Fall Time (20% – 80%)	150 ps	0.25 UI	=	
PLL_DUTY	Clock Duty	45	50	55	%
t <sub>pw</sub>	Bitrate Period (Note 17)	1.43	_	3.57	ns
t <sub>eye</sub>	Eye Width (Notes 17, 18)	0.3	-	-	UI
t <sub>totaljit</sub>	Data Total Jitter (pk pk)@1e-9 (Notes 17, 18)	-	_	0.2	UI
t <sub>ckjit</sub>	Clock Period Jitter (RMS) (Note 18)	-	-	50	ps
t <sub>cyjit</sub>	Clock Cycle to Cycle Jitter (RMS) (Note 18)	-	-	100	ps
t <sub>chskew</sub>	Clock to Data Skew (Notes 17, 18)	-0.1	_	0.1	UI
t <sub> PHYskew </sub>	PHY-to-PHY Skew (Notes 17, 21)	-	-	2.1	UI
t <sub>DIFFSKEW</sub>	Mean Differential Skew (Note 22)	-100	-	100	ps

<sup>17.</sup> One UI is defined as the normalized mean time between one edge and the following edge of the clock.

<sup>18.</sup> Taken from 0 V crossing point.

<sup>19.</sup> Also defined with a maximum loading capacitance of 10 pF on any pin. The loading capacitance may also need to be less for higher bitrates so the rise and fall times do not exceed the maximum 0.3 UI.

<sup>20.</sup> The absolute mean skew between the Clock lane and any Data Lane in the same PHY between any edges.

<sup>21.</sup> The absolute mean skew between any Clock in one PHY and any Data lane in any other PHY between any edges.

<sup>22.</sup> Differential skew is defined as the skew between complementary outputs. It is measured as the absolute time between the two complementary edges at mean  $V_{CM}$  point.

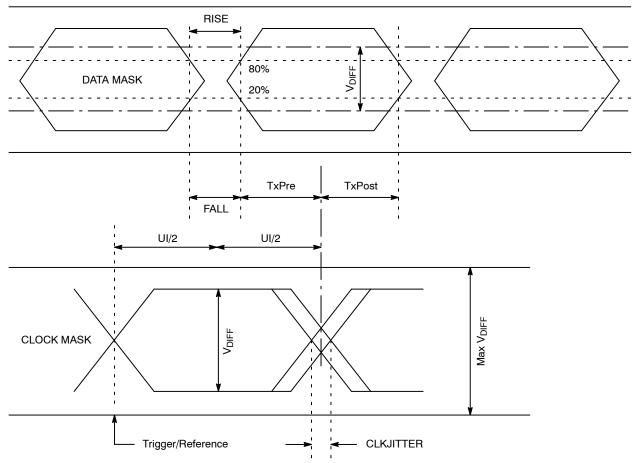


Figure 17. Eye Diagram for Clock and Data Signals

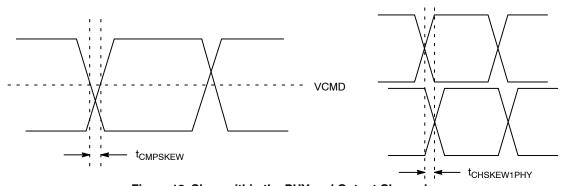


Figure 18. Skew within the PHY and Output Channels

#### POWER-ON RESET AND STANDBY TIMING

#### **Power-Up Sequence**

The recommended power-up sequence for the AR0134CS is shown in Figure 19. The available power supplies ( $V_{DD}$ IO,  $V_{DD}$ ,  $V_{DD}$ ,

- 1. Turn on V<sub>DD</sub>\_PLL power supply.
- 2. After 0–10  $\mu s$ , turn on  $V_{AA}$  and  $V_{AA}$ -PIX power supply.
- 3. After 0–10  $\mu s,$  turn on  $V_{DD}\_IO$  power supply.
- 4. After the last power supply is stable, enable EXTCLK.

- 5. If RESET\_BAR is in a LOW state, hold RESET\_BAR LOW for at least 1 ms. If RESET\_BAR is in a HIGH state, assert RESET\_BAR for at least 1 ms.
- 6. Wait 160000 EXTCLKs (for internal initialization into software standby).
- 7. Configure PLL, output, and image settings to desired values.
- 8. Wait 1 ms for the PLL to lock.
- 9. Set streaming mode (R0x301a[2] = 1).

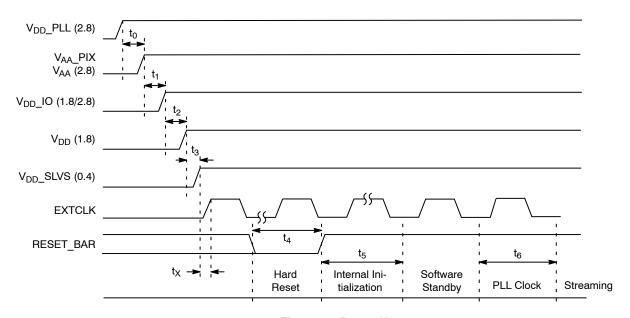


Figure 19. Power Up

## **Table 18. POWER-UP SEQUENCE**

Symbol	Definition	Min	Тур	Max	Unit
t <sub>O</sub>	V <sub>DD</sub> _PLL to V <sub>AA</sub> /V <sub>AA</sub> _PIX	0	10	-	μs
t <sub>1</sub>	V <sub>AA</sub> /V <sub>AA</sub> _PIX to V <sub>DD</sub> _IO	0	10	I	μs
t <sub>2</sub>	V <sub>DD</sub> _IO to V <sub>DD</sub>	0	10	ı	μs
t <sub>3</sub>	V <sub>DD</sub> to V <sub>DD</sub> _SLVS	0	10	_	μs
t <sub>X</sub>	Xtal Settle Time	_	30 (Note 23)	_	ms
t <sub>4</sub>	Hard Reset	1 (Note 24)	-	_	ms
t <sub>5</sub>	Internal Initialization	160000	_	_	EXTCLKs
t <sub>6</sub>	PLL Lock Time	1	_	-	ms

<sup>23.</sup> Xtal settling time is component-dependent, usually taking about 10-100 ms.

<sup>24.</sup> Hard reset time is the minimum time required after power rails are settled. In a circuit where hard reset is held down by RC circuit, then the RC time must include the all power rail settle time and Xtal settle time.

<sup>25.</sup> It is critical that V<sub>DD</sub>\_PLL is not powered up after the other power supplies. It must be powered before or at least at the same time as the others. If the case happens that V<sub>DD</sub>\_PLL is powered after other supplies then the sensor may have functionality issues and will experience high current draw on this supply.

## **Power-Down Sequence**

The recommended power-down sequence for the AR0134CS is shown in Figure 20. The available power supplies ( $V_{DD}$ IO,  $V_{DD}$ ,  $V_{DD}$ SLVS,  $V_{DD}$ PLL,  $V_{AA}$ ,  $V_{AA}$ PIX) must have the separation specified below.

- 1. Disable streaming if output is active by setting standby R0x301a[2] = 0.
- 2. The soft standby state is reached after the current row or frame, depending on configuration, has ended.
- 3. Turn off  $V_{DD}$ \_SLVS.
- 4. Turn off V<sub>DD</sub>.
- 5. Turn off  $V_{DD}$ \_IO.
- 6. Turn off  $V_{AA}/V_{AA}$ \_PIX.
- 7. Turn off  $V_{DD}$ \_PLL.

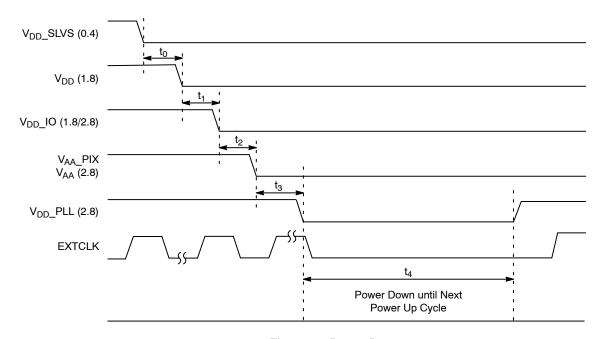


Figure 20. Power Down

**Table 19. POWER-DOWN SEQUENCE** 

Symbol	Parameter	Min	Тур	Max	Unit
t <sub>O</sub>	V <sub>DD</sub> _SLVS to V <sub>DD</sub>	0	_	ı	μs
t <sub>1</sub>	V <sub>DD</sub> to V <sub>DD</sub> IO	0	_	-	μs
t <sub>2</sub>	V <sub>DD</sub> _IO to V <sub>AA</sub> /V <sub>AA</sub> _PIX	0	_	_	μs
t <sub>3</sub>	V <sub>AA</sub> /V <sub>AA</sub> _PIX to V <sub>DD</sub> _PLL	0	-	=	μs
t <sub>4</sub>	PwrDn until Next PwrUp Time	100	_	-	ms

26.t<sub>4</sub> is required between power down and next power up time; all decoupling caps from regulators must be completely discharged.

# **Standby Sequence**

Figure 21 and Figure 22 show timing diagrams for entering and exiting standby. Delays are shown indicating

the last valid register write prior to entering standby as well as the first valid write upon exiting standby. Also shown is timing if the EXTCLK is to be disabled during standby.

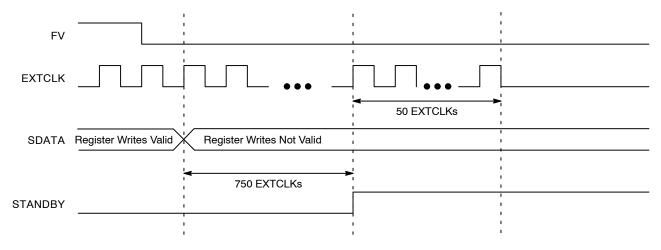


Figure 21. Enter Standby Timing

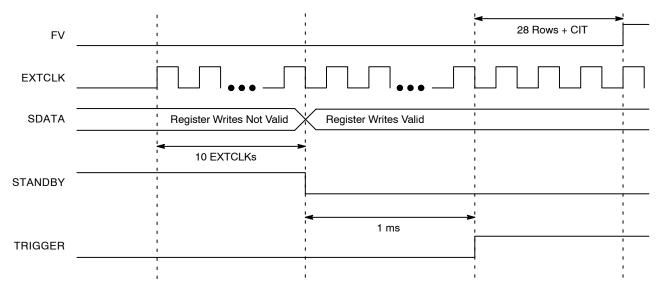


Figure 22. Exit Standby Timing

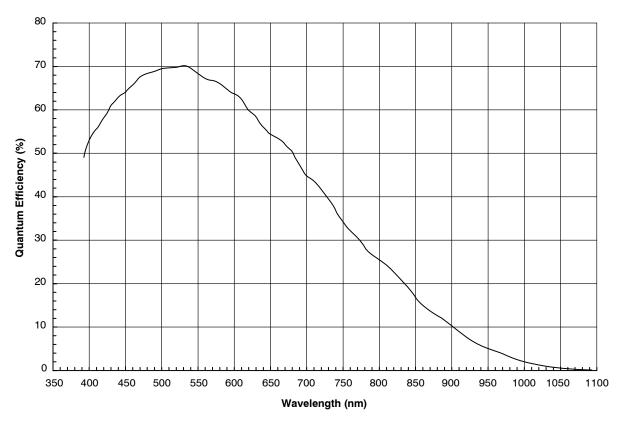


Figure 23. Quantum Efficiency – Monochrome Sensor (Typical)

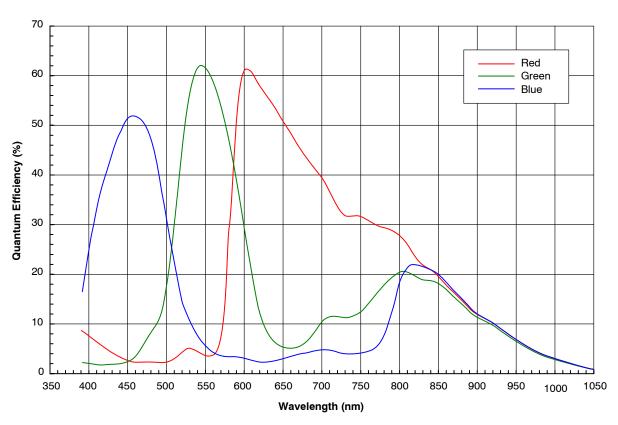


Figure 24. Quantum Efficiency - Color Sensor (Typical)

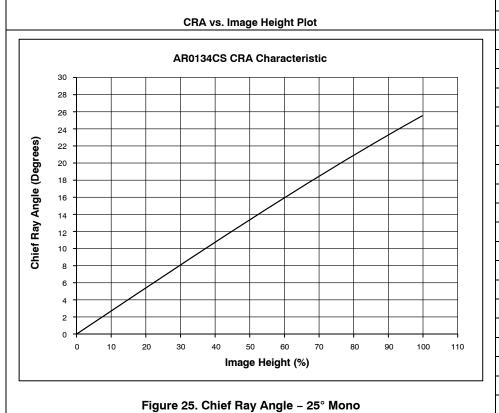
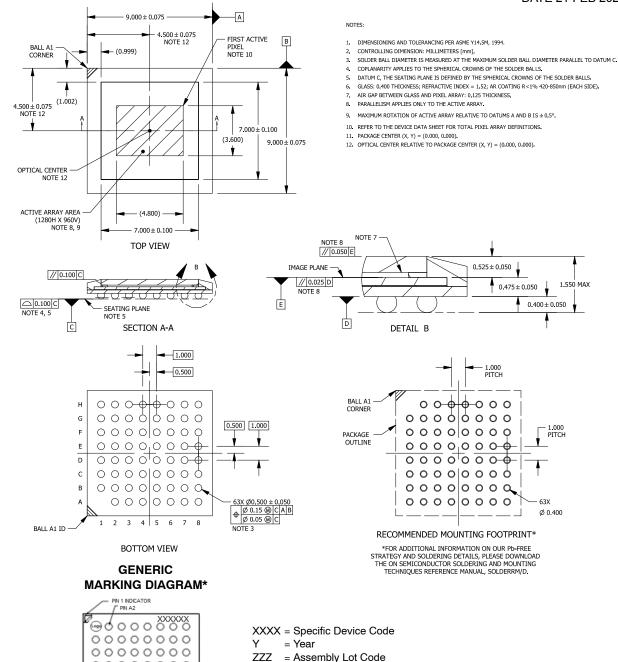


Image	CRA	
(%)	(mm)	(deg)
0	0	0
5	0.150	1.35
10	0.300	2.70
15	0.450	4.04
20	0.600	5.39
25	0.750	6.73
30	0.900	8.06
35	1.050	9.39
40	1.200	10.71
45	1.350	12.02
50	1.500	13.33
55	1.650	14.62
60	1.800	15.90
65	1.950	17.16
70	2.100	18.41
75	2.250	19.64
80	2.400	20.85
85	2.550	22.05
90	2.700	23.22
95	2.850	24.38
100	3.000	25.51



## IBGA63 9x9 CASE 503AG ISSUE C

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not follow the Generic Marking.

\*This information is generic. Please refer to device data sheet for actual part marking.

Pb-Free indicator, "G" or microdot "■", may

or may not be present. Some products may

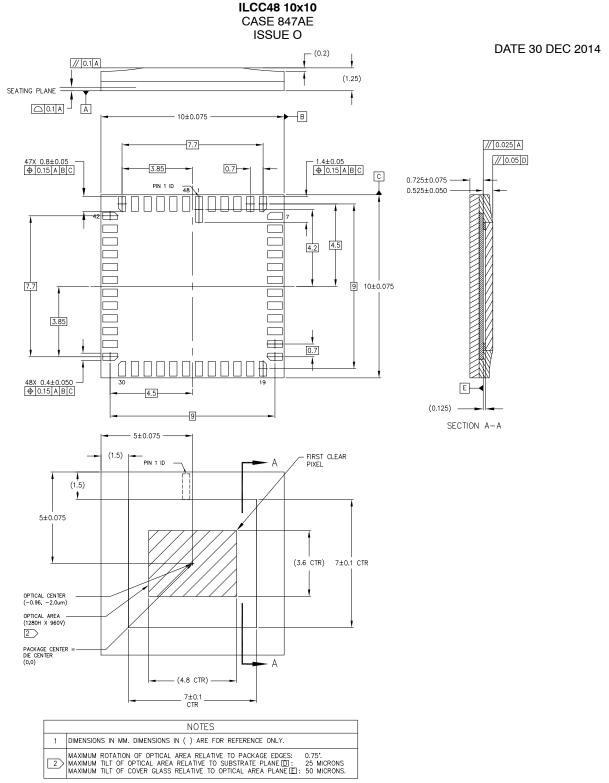
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